

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

CLAIMS

1. (Currently Amended) A data access and management system for a computer system, comprising:

at least two data storage means;

at least one computer unit which accesses the data of the data storage means;

5 data transmission means for a data transmission between the data storage means and the computer unit, with the data being stored in a redundant manner in at least two of the at least two data storage means; and

means for detecting prespecified parameters of the data transmission between the data storage means and the computer unit, with data being preferably stored in a redundant manner in
10 the data storage means as a function of said detected prespecified parameters, and with the computer unit accessing one of the data storage means as a function of said detected prespecified parameters, the data storage means comprising a second means for detecting prespecified parameters for data transmissions between said data storage means; and

wherein the data storage means ~~copy~~ copies data which is redundantly stored in the
15 system independent of an access of the computer unit as a function of the detected prespecified parameters of data transmissions between the data storage means.

2. (Previously Presented) A data access and management system as recited in claim 1 wherein each of said data storage means comprise control units for controlling the data access and the data management.

3. **(Previously Presented)** A data access and management system as recited in claim 1 wherein the data storage means copy redundantly stored data in the system among each other as a function of the detected prespecified parameters of data transmissions between the individual data storage means and the computer unit and delete the data in the data storage means in which
5 it had been stored beforehand.
4. **(Previously Presented)** A data access and management system as recited in claim 1 wherein the data storage means process the stored data independent from the computer unit.
5. **(Previously Presented)** A data access and management system as recited in claim 1 wherein the data in the system is divided into data subsets, and the data storage means are divided into cells in such a manner that data subsets to be stored in a redundant manner are stored in one each of the cells of the corresponding data storage means.
6. **(Previously Presented)** A data access and management system as recited in claim 5 wherein the data storage means are divided into cells depending on data transmission parameters.
7. **(Previously Presented)** A data access and management system as recited in claim 5 wherein each cell comprises additional data for data access and data management which relates to the parameters of data transmissions between at least one of the individual data storage means, the computer unit, neighbouring cells, and cells which comprise data which is stored in the
5 system in a redundant manner.
8. **(Previously Presented)** A data access and management system as recited in claim 5 wherein the cells interchange data among each other which is used for the data access and the data management.

9. (Previously Presented) A data access and management system as recited in claim 5 wherein the parameters of data transmission between the individual data storage means and the computer unit are identical for the cells of a data storage means.

10. (Previously Presented) A data access and management system as recited in claim 1 wherein the computer unit operates to perform at least one of outputting data for storage in the data storage means and processing data stored in the data storage means.

11. (Previously Presented) A data access and management system as recited in claim 1 wherein the computer unit is connected with a user for at least one of transmitting the received data and control by the user.

12. (Previously Presented) A data access and management system as recited in claim 11 wherein the user is at least one of a personal computer, a central processing unit of a computer, and an additional data storage means.

13. (Previously Presented) A data access and management system as recited in claim 1 wherein the computer unit is a system which provides Internet services.

14. (Previously Presented) A data access and management system as recited in claim 5 wherein the computer unit immediately accesses individual cells of the data storage means.

15. (Previously Presented) A data access and management system as recited in claim 1 wherein the detected prespecified parameters of data transmissions between the individual data storage means and the computer unit comprise at least one of the duration of the transmission, the fault rate, and the duration of data processing operations of the individual data storage means prior to the transmission of the data.

16. (Previously Presented) A data access and management system as recited in claim 1 wherein the data transmission means comprise at least one of electrically conductive

connections, bus systems, computer networks, wired telephone networks, wireless telephone networks, and the Internet.

17. **(Previously Presented)** A data access and management system as recited in claim 1 for use with a database system or a computer structure which manages data by means of the data access and management system.

18. **(Original)** A data access and management system as recited in claim 1 for use in a system for a computer game which is provided via the Internet.

19. **(Previously Presented)** A data access and management system as recited in claim 18 wherein at least one computer unit is an Internet service provider.

20. **(Previously Presented)** A data access and management system as recited in claim 18 wherein the computer game is an interactive computer game to be used by at least two users.

21. **(Previously Presented)** A data access and management system as recited in claim 20 wherein each user is connected with one computer unit each.

22. **(Previously Presented)** A data access and management system as recited in claim 20 wherein the computer units transmit data for the execution of the computer game to the respective users.

23. **(Previously Presented)** A data access and management system as recited in claim 22 wherein the users process the received data for executing the computer game and transmit said processed received data back to the corresponding computer units.

24. **(Previously Presented)** A data access and management system as recited in claim 18 wherein additional means are provided for detecting prespecified parameters of the data transmission between the computer units and the respectively connected users.

25. **(Previously Presented)** A data access and management system as recited in claim 24 wherein the detected prespecified parameters of data transmissions between the computer units and the respectively connected users comprise at least one of the duration of the transmission, the fault rate, the duration of data processing operations of the individual computer units, and the individual users prior to the transmission of the data.

26. **(Previously Presented)** A data access and management system as recited in claim 24 wherein the data for executing the computer game is stored in a redundant manner as a function of the detected prespecified parameters of the data transmission between the computer units and the respectively connected users.

27. **(Previously Presented)** A data access and management system as recited in claim 18 wherein the computer units receive control for the execution of the computer game from the respective users.

28. **(Previously Presented)** A data access and management system as recited in claim 27 wherein the computer units output the control data or equivalent data to the data storage means.

29. **(Previously Presented)** A data access and management system as recited in claim 27 wherein the computer units process data for executing the computer game depending on at least one of the control data, and the data storage means process data for executing the computer game, depending on the control data or on data equivalent to the control data.

30. **(Previously Presented)** A method for data access and data management for a computer system, comprising:

storing data in at least two data storage means;

accessing the stored data by at least one computer unit via data transmission means, with

prespecified parameters of the data transmission between the data storage means and the

computer unit being determined, the data being stored in a redundant manner in at least two of the at least two data storage means as a function of the determined prespecified parameters of the data transmission, the access to the data being effected as a function of the determined prespecified parameters of the data transmission;

10 detecting prespecified parameters for data transmissions between the data storage means;
and

 shifting redundantly stored data independent of an access of the computer unit to the data as a function of the determined prespecified parameters of data transmissions between the data storage means.

31. **(Previously Presented)** A method for data access and data management as recited in claim 30 wherein the data access and the data management are controlled by the data storage means.

32. **(Previously Presented)** A method for data access and data management as recited in claim 30 further including the steps of copying redundantly stored data among each other by the data storage means as a function of the determined prespecified parameters of data transmissions between the individual data storage means and the computer unit and deleting in
5 the data storage means in which the copied data had been previously stored.

33. **(Previously Presented)** A method for data access and data management as recited in claim 30 further including the step of processing the data by the data storage means independently of the computer unit.

34. **(Previously Presented)** A method for data access and data management as recited in claim 30 further including the step of dividing the data into data subsets, with the data subsets to be stored in a redundant manner being stored in cells of the individual data storage means.

35. **(Previously Presented)** A method for data access and data management as recited in claim 30 wherein the division into data subsets and the storage in the cells are carried out as a function of the data transmission parameters.

36. **(Previously Presented)** A method for data access and data management as recited in claim 30 wherein additional data for data access and data management is stored in the cells, which relate to at least one of the parameters of data transmissions between the individual data storage means, the computer unit, neighbouring cells, and cells which comprise the data
5 redundantly stored in the system.

37. **(Previously Presented)** A method for data access and data management as recited in claim 34 wherein additional data for data access and data management are exchanged between the cells of the data storage means.

38. **(Previously Presented)** A method for data access and data management as recited in claim 30 wherein the access to data of cells of a data storage means has identical data transmission parameters.

39. **(Previously Presented)** A method for data access and data management as recited in claim 30 wherein data is at least one of output by the computer unit for storage in the data storage means and the data stored in the data storage means is processed by the computer unit.

40. **(Currently Amended)** A method for data access and data management as recited in claim 30 wherein the user ~~at least one of~~ either receives data transmitted by the computer unit, ~~and or~~ or controls the computer unit, or both.

41. **(Original)** A method for data access and data management as recited in claim 30 wherein the method provides Internet services.

42. **(Previously Presented)** A method for data access and data management as recited in claim 34 wherein the access is made directly to the data of individual cells of the data storage means.

43. **(Previously Presented)** A method for data access and data management as recited in claim 30 wherein the determination of the prespecified parameters of data transmissions between the individual data storage means and the computer unit comprises at least one of the determination of the duration of the transmission, the fault rate, and the duration of data processing operations of the individual data storage means prior to the transmission of the data.

44. **(Original)** A method for data access and data management as recited in claim 30 for use with a database system or a computer structure which manages data by means of said method for data access and data management.

45. **(Original)** A method for data access and data management as recited in claim 30 for use with a computer game which is provided via the Internet and in accordance with said method for data access and data management.

46. **(Previously Presented)** A method for data access and data management as recited in claim 30 wherein the access to data in the data storage means comprises the employment of an Internet service provider which operates as a computer unit.

47. **(Previously Presented)** A method for data access and data management as recited in claim 45 wherein at least two users access the computer game, the computer game being an interactive computer game.

48. **(Previously Presented)** A method for data access and data management as recited in claim 47 wherein the data for executing the computer game is transmitted from the computer units to the respective users.

49. **(Previously Presented)** A method for data access and data management as recited in claim 48 wherein the data received by the users are processed by the users and transmitted back to the corresponding computer units.

50. **(Previously Presented)** A method for data access and data management as recited in claim 45 further comprising the step of determining prespecified parameters of the data transmission between the computer units and the respected users connected therewith.

51. **(Previously Presented)** A method for data access and data management as recited in claim 50 wherein the determination of the prespecified parameters of data transmissions between the computer units and the respective users connected therewith comprises at least one of the determination of the duration of the transmission, the fault rate, the duration of data processing operations of the individual computer units, and the individual users prior to the transmission of the data.

52. **(Previously Presented)** A method for data access and data management, as recited in claim 50 wherein the redundant storage of the data for the execution of the computer game is carried out as a function of the determined prespecified parameters of the data transmission between the computer units and the respective users connected therewith.

53. **(Previously Presented)** A method for data access and data management as recited in claim 45 wherein control data for the execution of the computer game is additionally transmitted by the users to the corresponding computer units.

54. **(Previously Presented)** A method for data access and data management as recited in claim 53 wherein the control data or equivalent data is transmitted from the computer units to the data storage means.

55. (Previously Presented) A method for data access and data management as recited in claim 53 wherein the data for executing the computer game is processed by at least one of the computer units as a function of the control data and the data storage means as a function of the control data or of data equivalent to the control data.